



Rooster Teeth Productions

Fall 2018

| Please give a brief description of your duties. | What value do you feel you added to the organization during your internship? | Did this internship meet your expectations? Why or why not? |
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| <p>I was responsible for helping the Games team on their publishing side of things. I attended and took notes during meetings, did data entry, and researched potential publishing opportunities. I also helped test various games.</p> | <p>I was someone who my supervisor could rely on and I was available as a helping hand to other members of the team to do things, even if they weren't explicitly mentioned in my job description.</p> | <p>Largely yes. I was also an intern at Rooster Teeth last semester, but in a different department, so I had a good idea of what the company vibe was like and what to expect. That being said, the work environment in the Games department was somewhat different than in my previous internship, which refreshing, if not interesting.</p> |
| Would you recommend this internship to another student? Why or why not? | If you could change one thing about your internship experience, what would it be and why? | Please provide any additional information regarding your internship that you feel students should know. |
| <p>I would recommend this internship to students who thinks they might want to get involved in the games industry. It can be a difficult industry to break into, and I feel like my time with the Games team at Rooster Teeth has taught me a lot and opened up useful doors for me.</p> | <p>In hindsight, I would have taken a more active role in reaching out to people outside of my core team and finding new avenues to learn and be valuable during the times when my supervisor was out of the office.</p> | <p>Many students will apply to Rooster Teeth because they're a fan of their online content. If you want to intern at Rooster Teeth, make sure it's for the right reasons or you will likely end up disappointed.</p> |